



Susan Ishida

Emmy Award winning CG and Traditional Artist: *Conceptual Design, Illustration, Models, Textures, Animation and Visual Effects for Film, TV, Print and Web. Co-founder of Wonderlens Studios, an independent animation and design house located in southern California.*

CONTACT: Susan Ishida: phone: 949-481-8171 email: susan@wonderlens.com

OVERVIEW: Bachelor of Fine Arts Degree in Illustration. Emmy Award for computer animation work on the PBS series: *Cycles of Life*. Over eight years of film and television experience as a conceptual artist, character designer, cg modeler and 2D/3D computer and traditional artist on projects for Nickelodeon, Paramount, Fox, PBS, IMAX, Marvel and others.

PROJECTS:

The Barnyard (Nickelodeon/Paramount theatrical release in 2006)

- Head of the Character Modeling Department: Responsible for seeing all characters from 2D design through cg modeling, into rigging, texturing and animation.

Wonderlens presents: Aquarium of the Aliens (Produced in-house at Wonderlens Studios, DVD released independently, with Taco Bell promotional tie-in. 2002-2004)

- Show Co-Creator
- Co-Producer and Production Designer
- Designs, character, set and prop models, textures, rigging and animation
- Designs for toy production, Taco Bell promotional website, DVD packaging and DVD menus.

Santa vs. the Snowman in IMAX 3D (Omaton Studios, IMAX. Theatrical release 2002)

- Animation Producer
- In charge of all phases of 3D production, including conceptual art, storyboards, modeling and animation
- Models of all principal characters
- Supervisor of art and production teams

FOX Animated Feature (Omaton Studios, Fox. Computer animated feature in development for one year with 20th Century Fox)

- Co-Head of Visual Development team



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- Conceptual Artist: generated conceptual 2D and 3D art and animation tests, preliminary show bibles, presentation materials. From verbal and written descriptions and script elements, created 2D sketches, 3D models, textures, rigging and animation. Created animation tests, concept tests, technology tests and production design tests. Oversaw a team of traditional and computer artists.
- Preliminary production schedules and budgets

Omaton Studios (studio design and construction. 2000-2001)

- Design, pre-viz and weekly site inspection for construction of a 40,000 sq. ft. animation studio in southern California, for Fox, Nickelodeon/Paramount and IMAX film projects
- Day-to-day operations manager of studio during IMAX film production
- Omaton Studios logo design

Jimmy Neutron: Boy Genius (Nickelodeon, Paramount co production. This feature film was nominated for an Academy Award for Best Animated Feature)

- Character Models: Jimmy Neutron, Hugh & Judy Neutron: Worked directly with show creator to create principal character models from 2D sketches. Worked remotely (“virtual studio”)

Xyber9 (Fox Kids Network)

- Visual Effects Supervisor for 27 episodes of the animated 2D/3D series. Oversaw multiple teams of modelers and animators, most working remotely. (“virtual studio”)

Addams Family Reunion (Warner Home Video)

- Visual Effects Supervisor and On-Set Supervisor: Development and execution of all visual effects, from script phase, through pre-viz, filming and throughout production, included “Thing” and all other cg characters & fx.

The Silver Surfer (Marvel, Fox Kids Network)

* 2D/3D cg principal character, “Galactus.” Worked remotely (“virtual studio”)

Power Rangers (Saban Entertainment, Fox Kids Network) Created cg characters and stunt doubles. Worked remotely (“virtual studio”)

Casper: A Spirited Beginning (Universal, Fox Kids) Created cg models and rigging for all principal characters. Served as head of the animation team for the character of “Casper.”

Biology: Cycles of Life (PBS) Storyboards, 2D design, 3D models and final animation/renders. Susan won an Emmy Award for her contributions to this PBS series.

Illustration Projects: Freelance illustrator of children’s books, magazines for Disney, Cricket Magazine, Teacher Created Materials and numerous others.

Please view my work online at:

www.WONDERLENS.com (all graphics/design for Wonderlens site, Taco Bell’s Club

Wonderlens site and Castle Mysterium site, including games and downloads)

www.LIGHTWAVELAB.com (filmography with stills)



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